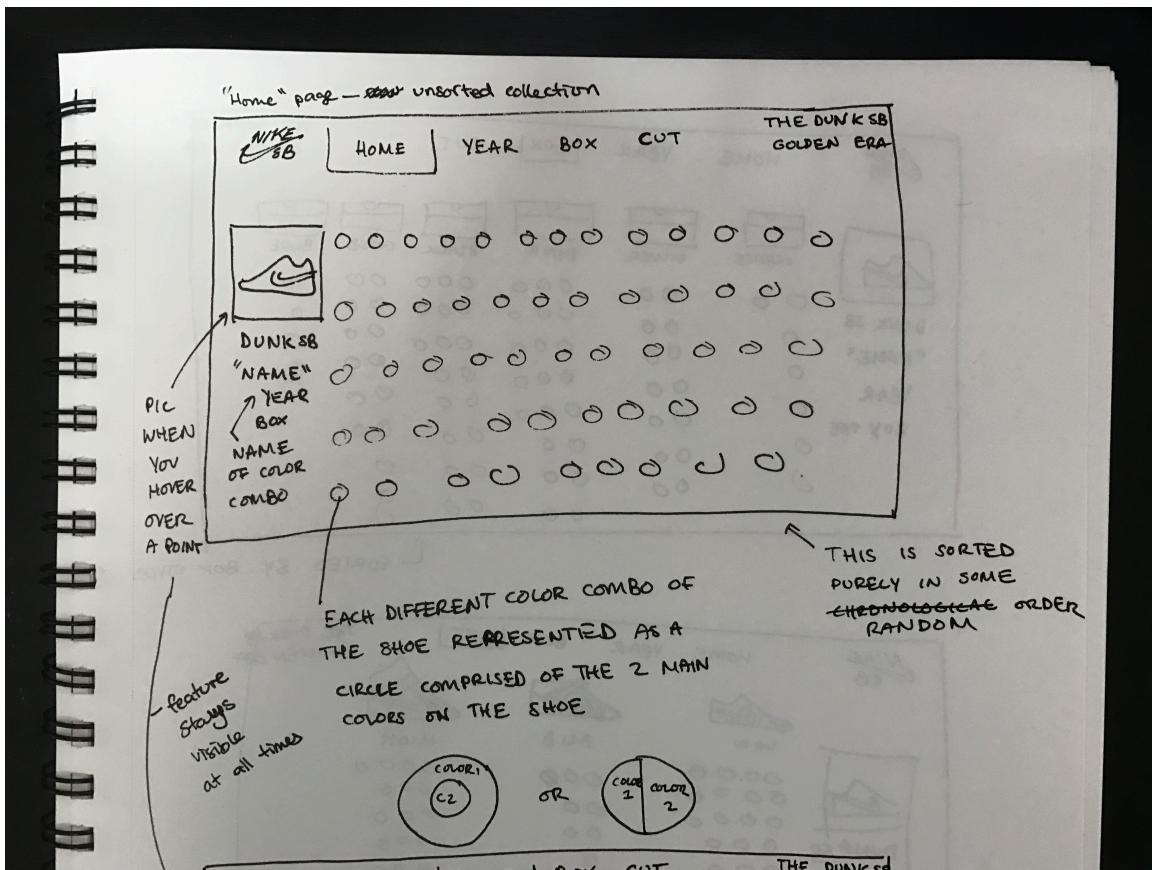


This contains all of my sketches for the project



feature stays visible at all times

CIRCLE COMPRISED OF THE 2 MINOR COLOURS ON THE SHOE

NIKE SB

HOME | YEAR | BOX | CUT

THE DUNK SB GOLDEN ERA

	2002	2003	2004	2005	2006	2007	2008	2009
NIKE SB	0	0	0	0	0	0	0	0
HOME	0	0	0	0	0	0	0	0
YEAR	0	0	0	0	0	0	0	0
BOX	0	0	0	0	0	0	0	0
DUNK SB	0	0	0	0	0	0	0	0
"NAME"	0	0	0	0	0	0	0	0
YEAR	0	0	0	0	0	0	0	0
BOX	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0
d	0	0	0	0	0	0	0	0

SORTED BY YEAR OF RELEASE

NIKE SB

HOME | YEAR | BOX | CUT

THE DUNK SB GOLDEN ERA

	ORANGE	SILVER	PINK	BLACK	GOLD	BLUE
DUNK SB	0 0	0 0	0 0 0	0 0 0	0 0	0
HOME	0	0	0 0 0	0 0	0 0	0
YEAR	0	0	0 0 0	0 0	0 0	0
BOX	0	0	0 0 0	0 0	0 0	0
TYPE	0	0	0 0	0 0	0 0	0
0	0	0	0 0	0 0	0	0
0	0	0	0 0	0 0	0	0
0	0	0	0 0	0 0	0	0
0	0	0	0 0	0 0	0	0

SORTED BY BOX STYLE

NIKE SB

HOME | YEAR | BOX | CUT

THE DUNK SB GOLDEN ERA

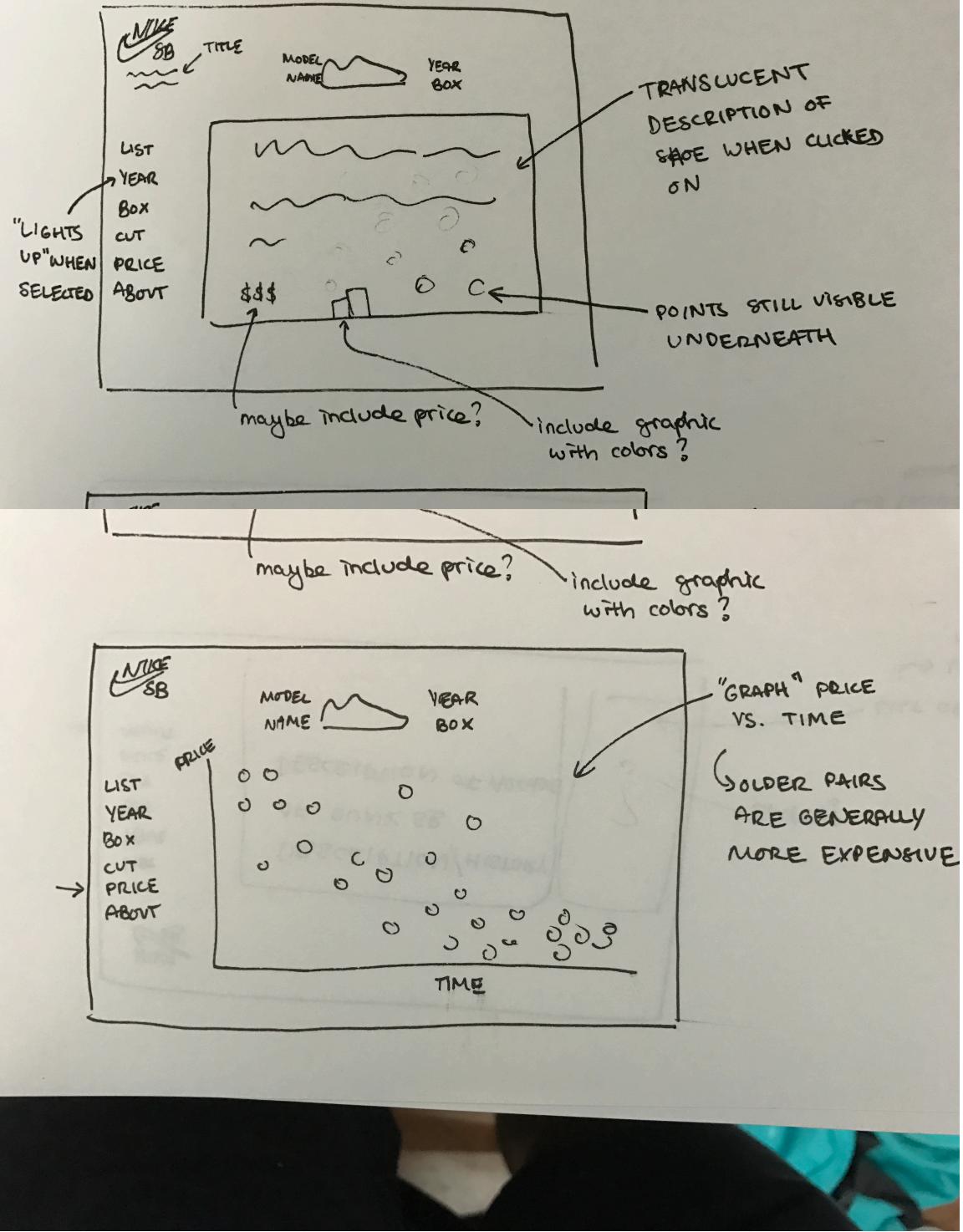
↑ SORTED BY BOX STYLE

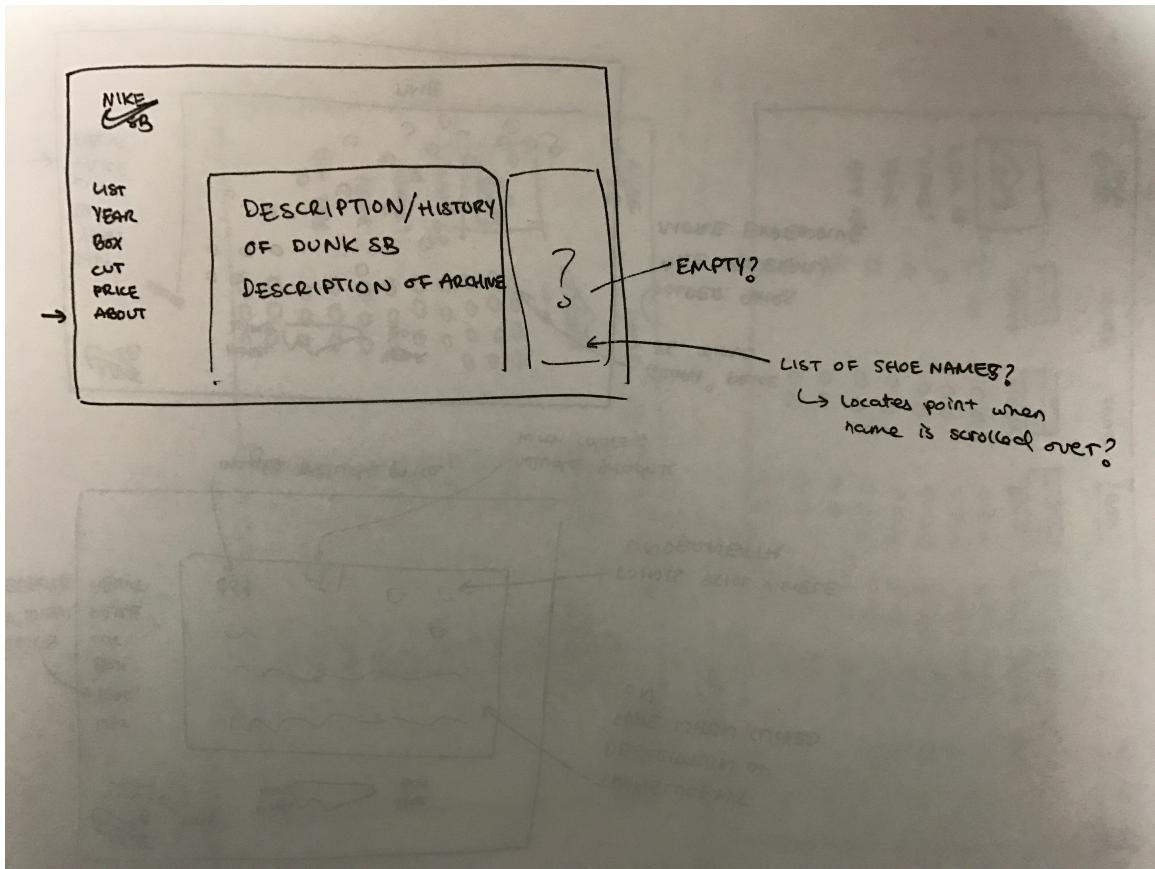
NIKE 88	HOME	YEAR	BOX	CUT	THE DUNK & GOLDEN ERA
DUNFSP	LOW		MID	HIGH	
"NAME"	00006		0000	00000	
YEAR	60006		00	006	
BOX TYPE	00000		00	000	
	00000		0	000	
	00000		0	000	
	00000		0	000	
	00000		0	000	
	00000		0	000	
	00000		0	000	
	00000		0	000	
	00000		0	000	
	00000		0	000	

↑ SORTED BY  
ANKLE CUT

Currently, all the data is there; however, I still need to add the filenames of the pictures of the shoes to the CSV and I haven't finished inputting the RGB color codes for every shoe (this has to be done manually). Nevertheless, all the data points are loading and displaying the inputted colors.

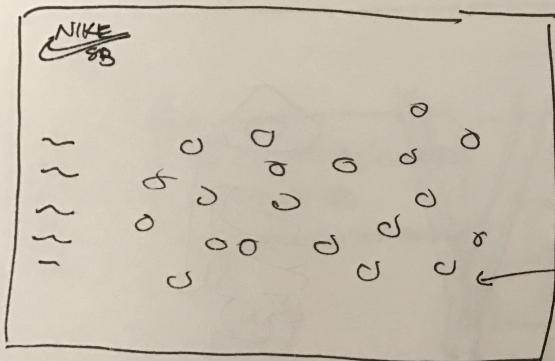
I haven't finished coding all the different sorting layouts yet, but if you click on the page, you can see that SoftFloat is working and that I have started coding the layout of the sorting by release year.



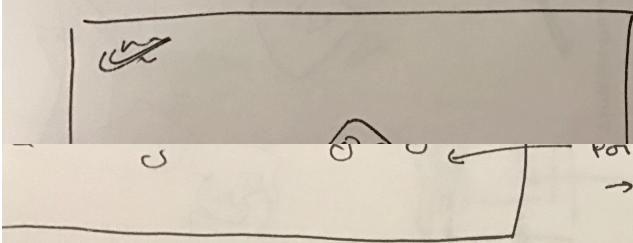


\*Refer to the past sketches for layout sketches for the headings: list, year, box, and cut—I didn't change any of the point locations, only the locations of the picture/details/headers.

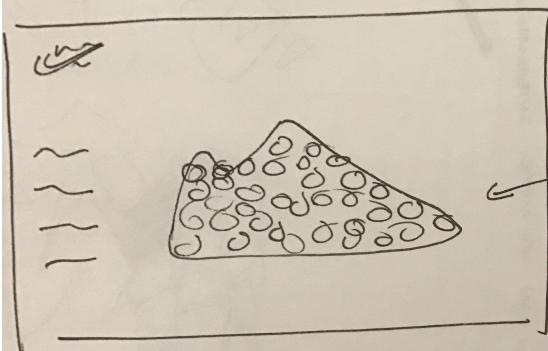
LIST/HOME VIEW



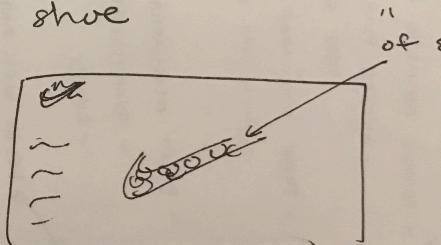
Points randomly scattered  
→ change when you click position



Points randomly scattered  
→ change when you click position



points in shape of shoe



" " of swoosh

